

# 2024 Project Completion Guidelines

## Clothing Projects

### General Requirements

- Member must participate in Project Interviews (Judging Day or Early Interviews) with a complete project book for the project to be considered completed for the 4-H year.
- Member must participate in a Project Interview during Judging Day to be eligible to be considered for Ohio State Fair Selection.
- Member must display a representation of their project in their 4-H club fair booth.
- All members should be prepared to know general 4-H information.
- It is a state rule that members cannot use the same garments for judging in two projects.

### Meigs County Clothing Projects Completion Requirements

#### Accessories for Teens

1. Complete all 4 interest areas.
2. At least 2 learning experiences.
3. At least 2 leadership/citizenship activities.
4. At least 1 accessory made or constructed to meet project requirements as outlined in the project book.
5. Wardrobe evaluation and accessories to complement at least 1 outfit.
6. Project record and evaluation.
7. Bring to judging:
  - a. Completed project book.
  - b. Wear at least one accessory you made with the outfit for which it was designed.

#### Sew Fun

1. Complete all 5 interest areas.
2. At least 2 learning experiences.
3. At least 2 leadership/citizenship activities.
4. Completed pin cushion and fully elastic-waisted skirt, shorts, pants, or capris.
5. Project Review
6. Bring to judging:
  - a. Completed project book and pattern.
  - b. Wear the garment you constructed for day wear and accessories for the total look.

**Designed by Me**

1. Complete all 8 interest areas (including Talking it Over questions).
2. At least 2 learning experiences.
3. At least 2 leadership/citizenship activities.
4. Decorate (or embellish) a t-shirt, sweatshirt, button-down, or simple jacket.
5. Project review and project record (if any materials purchased).
6. Bring to judging:
  - a. Completed project book.
  - b. Wear your decorated top (with the 2 embellishment methods you used) with the completed outfit you assembled for a total look.
  - c. Bring completed poster, pages, or visual showing completed activities.

**Sundresses and Jumpers**

1. Complete all 5 interest areas.
2. At least 2 learning experiences.
3. At least 2 leadership/citizenship experiences.
4. Completed sundress or jumper.
5. Project review.
6. Bring to judging:
  - a. Completed project book and pattern.
  - b. Wear the sundress or jumper you constructed with accessories for the total look.

**Terrific Tops**

1. Complete all 8 interest areas (including Talking it Over questions).
2. At least 2 learning experiences.
3. At least 2 leadership/citizenship activities.
4. Complete a top as part of a complete outfit.
5. Project review.
6. Bring to judging:
  - a. Completed project book and pattern.
  - b. Wear the top you constructed with accessories for the total look.

**Embellish: A 4-H Guide to Wearable Art**

1. All 10 activities and 3 journal pages.
2. At least one embellished garment.
3. At least 2 learning experiences.
4. At least 2 leadership/citizenship activities.
5. Project review.
6. Bring to judging:
  - a. Completed project book.
  - b. Completed notebook with at least 3 samples of embellishment techniques you tried, including the technique you used on the garment you selected.
  - c. Bring the previously made garment or ready-to-wear garment selected from your wardrobe or a ready-to-wear garment that you embellished. Select other garments and accessories for a total look outfit.

**Sew for Others**

1. Complete all 7 activities and all Talking it Over questions.
2. At least 2 learning experiences.
3. At least 2 leadership/citizenship activities.
4. Project review.
5. Construct one complete outfit for the person of your choice OR adapt three different garments for someone with a disability.
6. Bring to judging:
  - a. Completed project book and pattern.
  - b. It is desirable, but not required, for the “other” to be present to show an outfit you made at the judging. If the other cannot be present, simply bring the garment you made to show the judge.

**Ready, Set, Sew Active!**

1. All 9 activities.
2. At least 2 learning experiences.
3. At least 2 leadership/citizenship activities.
4. At least one garment that is part of an active sportswear outfit.
5. Project summary and project review.
6. Bring to judging:
  - a. Completed project book and pattern.
  - b. Wear the garment you constructed for active sports.

**Loungewear**

1. All 11 activities.
2. At least 2 learning experiences.
3. At least 2 leadership/citizenship activities.
4. A loungewear outfit to wear over garments you make or buy.
5. Project record, summary, and review.
6. Bring to judging:
  - a. Complete project book and pattern.
  - b. Construct the outer layer of a lounging outfit. Participants will need to be clear on what they are considering their outer lounging garment to be judged.
  - c. Make or select other garments and accessories (sleepwear and footwear) to complete your outfit.

**Clothing for Middle School**

1. All 5 interest areas.
2. At least 1 garment with sleeves OR a skirt or pants plus a top such as a vest, collarless jacket, sweater, blouse, or other top, with or without sleeves.
3. At least 1 additional organized activity.
4. At least 1 leadership/citizenship activity.
5. At least 2 career experience.
6. Project evaluation and project summary.
7. Bring to judging:
  - a. Completed project book and pattern.
  - b. Wear the garment you constructed (garment with sleeves or a skirt or pants plus a top) along with an assembled outfit and accessories for the total look to wear to school.

**Shopping Savvy**

1. All 8 activities.
2. At least 2 learning experiences.
3. At least 2 leadership/citizenship activities.
4. Purchase an outfit, including accessories.
5. Project review.
6. Bring to judging:
  - a. Completed project book.
  - b. Wear a total look outfit assembled according to the information in your project to convey the image you wish to project to the judges. However, you will be judged on mastery of the project book rather than the outfit worn unless the outfit was put together to complete an activity within the project.
  - c. Completed poster, pages, or visual showing completed activities.

**Clothes for High School and College**

1. All 5 major areas.
2. At least 2 additional organized activities.
3. At least 2 leadership/citizenship activities.
4. A wardrobe inventory.
5. At least 2 outfits with a minimum of 2 pieces or a 1-piece garment with sleeves, plus some other style detail not tried before.
6. Repair at least 3 items from your wardrobe.
7. Project summary.
8. Bring to judging:
  - a. Completed project book and pattern.
  - b. Wear the garment you constructed (minimum of two pieces or a one-piece garment with sleeves plus some other fashion detail not tried before).

**Creative Costumes**

1. All 5 interest areas.
2. At least 1 learning experience.
3. At least 1 leadership/citizenship activity.
4. A costume from one of these categories:
  - a. Historical
  - b. Ethnic/Cultural
  - c. Theatrical
  - d. Special interest
5. Project record and evaluation summary.
6. Bring to judging:
  - a. Wear the costume you made for yourself. You will be judged on the mastery of the project book in addition to the garment constructed. (If the project is repeated for multiple years, a new costume category must be selected.)

**Dress-Up Outfit**

1. All 5 interest areas.
2. At least 1 learning experience.
3. At least 1 leadership/citizenship activity.
4. A dress-up garment with two or more new experiences (zipper, sleeves, new trim or fabric) and coordinate/incorporate/integrate into your total look.
  - a. Day Wear – Intermediate & Senior: Plan, make, and assemble an outfit for dressy occasions such as church parties.
  - b. Formal Wear – Senior ONLY: Plan and make a formal outfit.
5. Project evaluation and project review.
6. Bring to judging:
  - a. Completed project book and pattern.
  - b. Wear the dress-up garment you constructed for either day wear OR formal (depending on skill level) and accessories for the total look.

**Outerwear for Anywhere**

1. All 4 project areas and activities.
2. At least 2 learning experiences.
3. At least 2 leadership/citizenship activities.
4. An advanced-level outer garment, such as a coat, jacket, raincoat, cape, or other similar outer garment, and add other clothing accessories for a total look.
5. Project summary and project review.
6. Bring to judging:
  - a. Completed project book and pattern.
  - b. Wear outer garment constructed and accessories for the total look.

**Look Great for Less**

1. All 5 interest areas.
2. At least 1 learning experience.
3. At least 1 leadership/citizenship activity.
4. An inexpensive outfit.
5. Project record, summary, and evaluation.
6. Bring to judging:
  - a. Completed project book.
  - b. Wear the “total look” outfit you put together as inexpensively as possible. The total look includes clothing, accessories, jewelry, shoes, etc. It is acceptable to use an item or two from those you already own but remember this is a shopping project and the majority of your total look should be items purchased using skills you’ve learned while doing this project.
  - c. Bring completed poster, pages, or visual showing completed activities.

**Clothing for Your Career**

1. All 5 interest areas.
2. At least 1 learning experience.
3. At least 1 leadership/citizenship activity.
4. An outfit with at least 2 pieces appropriate for a job, volunteer, work, and an interview (suit, uniform, or work outfit).
5. At least two alterations
6. A brief description of an interesting job. Job site visit or interview a professional, or both.
7. Bring to judging:
  - a. Completed project book and pattern.
  - b. Wear the outfit you made. The outfit should have at least 2 pieces, appropriate for the job, work or an interview (suit, uniform or work outfit).

**Sewing and Textiles (non-clothing) Master**

1. At least one non-clothing fabric item.
2. At least 2 learning experiences.
3. At least 2 leadership/citizenship activities.
4. Project records including interview, budget, and photos.
5. Judging activity.
6. Bring to judging:
  - a. Completed project book.
  - b. Completed poster, pages, or visual showing completed activities.

**Ohio State Fair Exhibition Day – Clothing Days**

- Selections for the Ohio State Fair will be made during the Meigs County Judging Day and based on Meigs County Project Completion Requirements.
- Not everyone who wins first or second place will be eligible for Ohio State Fair selection. This is based on the judge's decision.
- Sewing and Textiles Master does not have a state fair event.